Travis Vroman 804 N. Maple Ave., Green Bay, WI 54303			
	920-403-0676 <u>http://compsci.snc.edu/cs460/vromtr</u> <u>travis.vroman@snc.edu</u>		
OBJECTIVE	To obtain a position in software development or information technology		
EDUCATION	ST. NORBERT COLLEGE, De Pere, WI		
	Bachelor of Science (B.S.) May 2010 (graduating in only 3 years)		
	 Major: Computer Science Minors: Economics, Spanish 		
	Honors Program		
	• GPA 3.54/4.00 (Dean's list)		
RELEVANT EXPERIENCE	Computer Science Teaching Assistant , St. Norbert College	2009-Present	
	 Assist students during closed lab sessions and open office hours with concepts ar 		
	Microcomputer Assistant, St. Norbert College	2007-Present	
	 Deployed Windows Server 2008 and 2008 R2 instances Deployed Windows Deployment Services for imaging and image maintenance 		
		u on d NAT	
	• Deployed Linux based firewalls, network gateways, and routers for LAN security		
	• Used Linux and virtualization technologies to deploy an internal documentation '	W IKI	
	Solve and log technological issues via telephone at campus help desk	11 1	
	• Perform computer repair including virus removal, connectivity troubleshooting, a diagnosis, in multiple languages, on Windows 7, XP, and Vista, Mac OS X, and 2		
	Developed scripts to simplify common tasks and automate image deployment		
	Research Fellow, St. Norbert College	2007-2008	
	• Performed statistical analysis on survey data to discover trends and make recomm	nendations	
	Used SPSS to determine statistical significance		
COURSEWORK	CSCI 460 Senior Capstone	Spring 2010	
	• Developing a mobile phone application to act as a real-time tour guide for SNC campus visitors		
	CSCI 330 Database Techniques and Modeling	Spring 2009	
	• Developed a multi-user server application and its accompanying database		
	CSCI 322 Programming Languages	Fall 2007	
	• Developed a social networking website exploiting the strengths of various progra	amming languages	
	CSCI 225 Machine Organization and Assembly Language	Fall 2006	
	• Developed a graphical mouse-driven program targeting the MS-DOS platform		
	CSCI 350 Event Programming in Windows	Spring 2006	
	 Studied real-time and event-driven paradigms using object-oriented languages Developed a two dimensional graphics and animation engine using C++, the Win 	32 ADL and MEC	
ACTIVITIES	 Developed a two dimensional graphics and animation engine using C++, the will Pianist 		
	• Japan club, member		
SKILLS PROFILE	• C/C++, C#, LINQ, SQL, HTML, CSS, Win32 API, MFC, x86 Assembler, Z80 a	ssembler	
	Visual Studio 6.0-2010, Eclipse development platforms		
	Statistical analysis with SPSS		
	Linux and Windows Server familiarity		
	Proficient Spanish		
	Office programs proficiency		
	• Touch Typist (140 wpm)		

AWARDS/. Dean's List 2007, 2008, 2009HONORS. Distinguished Trustee Scholarship