

MainWindow()

InitializeComponent()

RoutineOnClick()

dtClockTime_Tick()

getLineCount()

PartnerBtnClick()

dtClockTime_TickPartner()

SkeletonPointToScreen()

WindowLoaded()

KinectSensorsStatusChanged()

DrawBonesAndJoints()

SensorSkeletonFrameReady()

InitializeMoveMaking()

RenderClippedEdges()

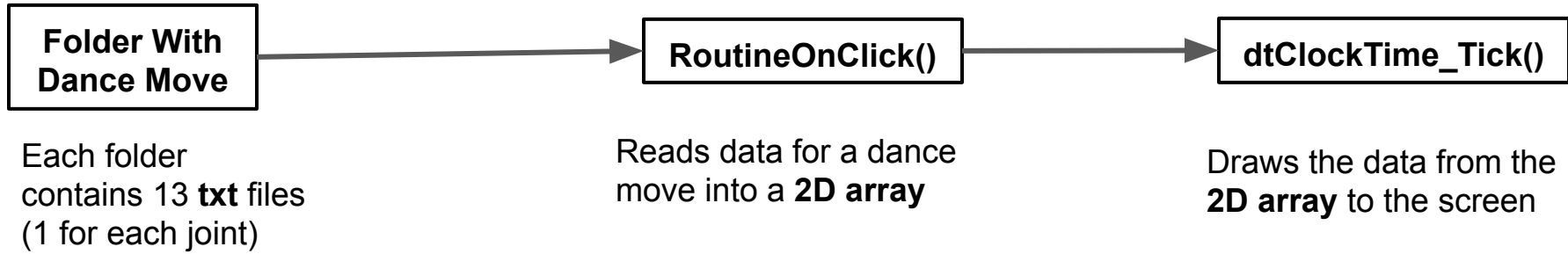
drawBone()

WritingJointsToFile()

LockedInPlace()

Function Relationships

Input



NOTE: The data follows the same path for **PartnerBtnClick()** to **dtClockTime_TickPartner()**

Output

