

```
1 using System;
2 using System.Drawing;
3 using System.Linq;
4 using System.Threading.Tasks;
5 using System.Windows.Forms;
6 using System.IO;
7
8
9
10 namespace Karela
11 {
12     public partial class main : Form
13     {
14         //*****
15         //Running Loops and If statement variables
16         //*****
17         static bool forLoop = false;           //If the program is running a   >
18         for loop
19         static string condition = "";          //Condition that needs to be   >
20         met for loop
21         static string[] x;                     //holds split conditions from  >
22         statements
23         static bool greaterthan = false;       //Show whether for loop is    >
24         greater than or less than
25         static int startValue = 0;             //Starting value for a for loop
26         static bool up = true;                 //Whether to increment up or  >
27         down for a for loop
28         static int loopVariable = 0;           //The variable used to increment >
29         a for loop
30         static bool runElse = false;           //Indicates whether or not the >
31         else needs to run
32
33         //*****
34         //General running of program
35         //*****
36         int line = 0;                           //Current line number being run
37         int startIndex = 0;                       //Index used for highlighting  >
38         text
39         static String s;                         //Stores text from RTB
40         public String[] prog;                     //Stores split program
41         static int[,] compoundStatements = new int[10, 4]; //Keeps track of line nums  >
42         for beginning and end of statements
43         public bool progDone = false;             //Indicates whether the program >
44         has run completely or not
45         static bool error = false;                 //Indicates if prog has stopped >
46         due to an error
47         public bool progSet = false;               //Indicates if prog was already >
48         set in the lessson form
```

```
38     int progLength = 0; //Length of the program
39     int tableCol = 0; //Column in compoundStatement ➤
        table
40     int tableRow = 0; //Row in compoundStatement ➤
        table
41     public bool fromLesson = false; // Shows if coming from lesson ➤
        form
42
43     //*****
44     // Variables to keep track of place in grid and program
45     //*****
46
47     box[,] grid = new box[7, 7]; //Array to keep track of ➤
        picture boxes in grid
48     static int activeRow = 6; //Row that Karela is on
49     static int activeColumn = 0; //Column that Karela is on
50     int direction = 1; //Direction Karela is facing
51     int gridSize = 7; //Size of grid
52
53     //*****
54     // Variables for saving/opening files and opening lessons
55     //*****
56     int lesson = 1; //Indicates what number lesson is selected
57     bool fileModified = false; //Indicates if a program has been modified
58     string fileName = "Untitled"; //Default file name
59
60
61     //*****
62     // Image variables
63     //*****
64     Image karela = Prototype.Properties.Resources.karela;
65     Image blank = Prototype.Properties.Resources.white;
66     Image block = Prototype.Properties.Resources.blocked;
67     Image KarelaPaint = Prototype.Properties.Resources.KarelaPainted;
68     Image painted = Prototype.Properties.Resources.painted;
69
70     public main()
71     {
72         InitializeComponent();
73         labelAction.Text = "";
74
75         //Programmatically create pictureboxes in grid
76         for (int i = 0; i < gridSize; i++)
77         {
78             for (int j = 0; j < gridSize; j++)
79             {
80                 PictureBox p = new PictureBox();
81
82                 p.Anchor = ((System.Windows.Forms.AnchorStyles) ➤
```

```
        (((System.Windows.Forms.AnchorStyles.Top |
        System.Windows.Forms.AnchorStyles.Bottom)
        | System.Windows.Forms.AnchorStyles.Left)
        | System.Windows.Forms.AnchorStyles.Right)));
83     p.Image = blank;
84     p.Size = new System.Drawing.Size(119, 118);
85     p.SizeMode = System.Windows.Forms.PictureBoxSizeMode.CenterImage;
86     p.Click += new System.EventHandler(this.pictureBox_block);
87     grid[i, j] = new box(p, i, j);
88     }
89     }
90     }
91     }
92     }
93     }
94     private void main_Load(object sender, EventArgs e)
95     {
96         //Add pictureboxes to table layout
97         for (int i = 0; i < gridSize; i++)
98         {
99             for (int j = 0; j < gridSize; j++)
100            {
101                tableLayoutPanelGrid.Controls.Add(grid[i, j].getPictureBox(), j,
102                i);
103            }
104        }
105        //Set bottom corner as active image
106        grid[6, 0].setImage(karela);
107    }
108
109
110
111
112    //Blocks a picturebox when clicked
113    private void pictureBox_block(object sender, EventArgs e)
114    {
115        PictureBox pb = (PictureBox)sender;
116
117
118        if (pb.Parent.Equals(tableLayoutPanelGrid))
119        {
120
121            int r = tableLayoutPanelGrid.GetRow(pb);
122            int c = tableLayoutPanelGrid.GetColumn(pb);
123            if (r != activeRow || c != activeColumn)
124            {
125                if (grid[r, c].getBlocked())
126                {
127                    pb.Image = blank;
128                }
129            }
130        }
131    }
132 }
```

```
129         grid[r, c].setBlocked();
130     }
131     else
132     {
133         pb.Image = block;
134         grid[r, c].setBlocked();
135     }
136 }
137
138 }
139
140
141 }
142
143
144 //*****
145 // Dragging events
146 //*****
147 private void RTBprog_DragEnter(object sender, DragEventArgs e)
148 {
149     RTBprog.Focus();
150     if (e.Data.GetDataPresent(DataFormats.Text))
151     {
152         e.Effect = DragDropEffects.Copy;
153     }
154 }
155 private void RTBprog_DragDrop(object sender,
156 System.Windows.Forms.DragEventArgs e)
157 {
158
159
160     RTBprog.Focus();
161     int index = RTBprog.GetCharIndexFromPosition(RTBprog.PointToClient    ➤
162         (Cursor.Position));
163     RTBprog.SelectionStart = index;
164     RTBprog.SelectionLength = 0;
165     Point cp = RTBprog.GetPositionFromCharIndex(index);
166     char c = RTBprog.GetCharFromPosition(cp);
167
168     //If statements to determine if new line should be entered
169     if (RTBprog.GetCharFromPosition(cp) == '\0')
170     {
171         RTBprog.Text = RTBprog.Text.Insert(RTBprog.SelectionStart,    ➤
172             e.Data.GetData(DataFormats.Text).ToString());
173     }
174     else if (RTBprog.GetCharFromPosition(cp) == '\n')
175     {
```

```
176
177         RTBprog.Text = RTBprog.Text.Insert(RTBprog.SelectionStart + 1,
178                                             e.Data.GetData(DataFormats.Text).ToString());
179     }
180     else
181     {
182
183         RTBprog.Text = RTBprog.Text.Insert(RTBprog.SelectionStart,
184                                             e.Data.GetData(DataFormats.Text).ToString());
185     }
186     RTBprog.Select(RTBprog.Text.Length, 0);
187 }
188 private void pictureBox_MouseDown(object sender,
189                                   System.Windows.Forms.MouseEventArgs e)
190 {
191     //Assign action name to be dropped into textbox
192     PictureBox pb = (PictureBox)sender;
193     if (pb.Name == "pictureBoxMove")
194     {
195         pb.DoDragDrop("Move\n", DragDropEffects.All);
196     }
197     else if (pb.Name == "pictureBoxTurnLeft")
198     {
199         pb.DoDragDrop("TurnLeft\n", DragDropEffects.All);
200     }
201     else if (pb.Name == "pictureBoxTurnRight")
202     {
203         pb.DoDragDrop("TurnRight\n", DragDropEffects.All);
204     }
205     else if (pb.Name == "pictureBoxTurnAround")
206     {
207         pb.DoDragDrop("TurnAround\n", DragDropEffects.All);
208     }
209     else if (pb.Name == "pictureBoxPaint")
210     {
211         pb.DoDragDrop("Paint\n", DragDropEffects.All);
212     }
213     else if (pb.Name == "pictureBoxErase")
214     {
215         pb.DoDragDrop("Erase\n", DragDropEffects.All);
216     }
217     else if (pb.Name == "pictureBoxWhile")
218     {
219         pb.DoDragDrop("while(){ \n}\n", DragDropEffects.All);
220     }
221     else if (pb.Name == "pictureBoxFor")
```

```
222     {
223         pb.DoDragDrop("for( : : ){\n}\n", DragDropEffects.All);
224     }
225     else if (pb.Name == "pictureBoxIf")
226     {
227         pb.DoDragDrop("if( ){\n}\n", DragDropEffects.All);
228     }
229     else if (pb.Name == "pictureBoxIfElse")
230     {
231         pb.DoDragDrop("if( ){\n}\nElse{\n}\n", DragDropEffects.All);
232     }
233     else if (pb.Name == "pictureBoxPainted")
234     {
235         pb.DoDragDrop("isPainted", DragDropEffects.All);
236     }
237     else if (pb.Name == "pictureBoxNotPainted")
238     {
239         pb.DoDragDrop("notPainted", DragDropEffects.All);
240     }
241     else if (pb.Name == "pictureBoxNotBlocked")
242     {
243         pb.DoDragDrop("notBlocked", DragDropEffects.All);
244     }
245     else if (pb.Name == "pictureBoxLeftBlocked")
246     {
247         pb.DoDragDrop("leftBlocked", DragDropEffects.All);
248     }
249     }
250     else if (pb.Name == "pictureBoxRightBlocked")
251     {
252         pb.DoDragDrop("rightBlocked", DragDropEffects.All);
253     }
254     else if (pb.Name == "pictureBoxBehindBlocked")
255     {
256         pb.DoDragDrop("behindBlocked", DragDropEffects.All);
257     }
258 }
259
260
261 //*****
262 // Running the user's program
263 //*****
264
265 //Split program if not done in lesson
266 public void setProg()
267 {
268     s = RTBprog.Text.ToString().ToLower();
269     prog = s.Split('\n');
```

```
271     }
272
273     //When run is clicked
274     public void buttonRun_Click(object sender, EventArgs e)
275     {
276
277         //Disable buttons and get program
278         buttonRun.Enabled = false;
279         buttonReset.Enabled = false;
280         RTBprog.Enabled = false;
281         buttonStep.Enabled = false;
282
283         //Check is program was set in lesson
284         if (!progSet)
285         {
286             setProg();
287         }
288
289         //Set bools
290         forLoop = false;
291         greaterthan = false;
292         startValue = 0;
293         up = true;
294
295         //Reset the grid before starting new program
296         resetGrid();
297         tableLayoutPanelGrid.BackColor = Color.Green; //Indicate that prog is running
298         int startIndex = 0; //Start value for highlighting
299
300         //Create table of compound statements
301         preCompile();
302
303         //Check if returning from lesson
304         if (fromLesson)
305         {
306             runLesson(); //Runs without highlighting in textbox
307         }
308         else
309         {
310             runHighlight(); //Runs with highlighting in textbox
311         }
312
313
314         line = 0;
315
316     }
317
318     //When step is clicked
```

```
319     public async void buttonStep_Click(object sender, EventArgs e)
320     {
321
322         //Disable buttons and get program
323         tableLayoutPanelGrid.BackColor = Color.Green;
324         buttonRun.Enabled = false;
325         buttonReset.Enabled = false;
326         RTBprog.Enabled = false;
327         buttonStep.Enabled = false;
328
329         //Check is prog was set in lesson
330         if (!progSet)
331         {
332             setProg();
333         }
334         string progItem;
335
336         if(line == 0) //Precompiles if start of the prog
337         {
338             preCompile(); //Gets compound statements
339         }
340
341         if (progDone) //If program is complete then reset values and grid
342         {
343             resetGrid();
344             progDone = false;
345             line = 0;
346         }
347         else
348         {
349
350             if (line < prog.Length && !error) //Check that program isn't complete
351             {
352                 progItem = prog[line];
353                 if (progItem != " " && progItem != "" && progItem != "\r" &&
354                     progItem != "\n")
355                 {
356                     if (inTable(line)) //Check if line is in compound statement
357                     {
358                         if (!fromLesson) //Check if from lesson
359                         {
360                             startIndex = RTBprog.GetFirstCharIndexFromLine(line);
361                             RTBprog.Select(startIndex, RTBprog.Lines
362                                 [line].Length);
363                             RTBprog.SelectionBackColor =
364                                 System.Drawing.Color.Yellow;
365                         }
366                         labelAction.Text = "Running: " + progItem;
367                     }
368                 }
369             }
370         }
371     }
372 }
```



```
364
365         if (tableCol == 1) //Check if it is a while
366         {
367             if (compoundStatements[returnRow(line), 0] == 1) //
Start of a while loop
368             {
369                 x = progItem.Split('('); //Get condition
370                 condition = x[1];
371
372                 //Check if condition is true and assign line
373                 if (condition.Contains("notblocked"))
374                 {
375                     if (moveIsValid())
376                     {
377                         line++;
378                     }
379                     else
380                     {
381                         line = compoundStatements[returnRow(line),
2] + 1;
382                     }
383                 }
384             }
385             else if (condition.Contains("ispainted"))
386             {
387                 if (grid[activeRow, activeColumn].getPaint())
388                 {
389                     line++;
390                 }
391                 else
392                 {
393                     line = compoundStatements[returnRow(line),
2] + 1;
394                 }
395             }
396         }
397         else if (condition.Contains("notpainted"))
398         {
399             if (!grid[activeRow, activeColumn].getPaint())
400             {
401                 line++;
402             }
403             else
404             {
405                 line = compoundStatements[returnRow(line),
2] + 1;
406             }
407         }
408     }
```

```
409         else if (condition.Contains("leftblocked"))
410         {
411             if (direction == 1)
412             {
413                 if (grid[activeRow - 1,
activeColumn].getBlocked())
414                 {
415                     line++;
416                 }
417                 else
418                 {
419                     line = compoundStatements[returnRow
(line), 2] + 1;
420                 }
421             }
422             else if (direction == 2)
423             {
424                 if (grid[activeRow, activeColumn -
1].getBlocked())
425                 {
426                     line++;
427                 }
428                 else
429                 {
430                     line = compoundStatements[returnRow
(line), 2] + 1;
431                 }
432             }
433             else if (direction == 3)
434             {
435                 if (grid[activeRow + 1,
activeColumn].getBlocked())
436                 {
437                     line++;
438                 }
439                 else
440                 {
441                     line = compoundStatements[returnRow
(line), 2] + 1;
442                 }
443             }
444             else
445             {
446                 if (grid[activeRow, activeColumn +
1].getBlocked())
447                 {
448                     line++;
449                 }
450                 else
```

```
451         {
452             line = compoundStatements[returnRow
453                 (line), 2] + 1;
454         }
455     }
456 }
457 }
458     else if (compoundStatements[returnRow(line), 0] ==
2) //Start of an if statement
459     {
460
461         x = progItem.Split('('); //Get condition
462         condition = x[1];
463
464         //Check if condition is true
465         if (condition.Contains("notblocked"))
466         {
467             if (moveIsValid())
468             {
469                 line++;
470             }
471             else
472             {
473                 runElse = true;
474                 line = compoundStatements[returnRow(line),
475
476                 2];
477             }
478         }
479         else if (condition.Contains("ispainted"))
480         {
481             if (grid[activeRow, activeColumn].getPaint())
482             {
483                 line++;
484             }
485             else
486             {
487                 runElse = true;
488                 line = compoundStatements[returnRow(line),
489
490                 2];
491             }
492         }
493         else if (condition.Contains("notpainted"))
494         {
495             if (!grid[activeRow, activeColumn].getPaint())
496             {
497                 line++;
498             }
499         }
500     }
501 }
```

```
496         }
497         else
498         {
499             runElse = true;
500             line = compoundStatements[returnRow(line),
501                 2];
502         }
503     }
504     else if (condition.Contains("leftblocked"))
505     {
506         if (direction == 1)
507         {
508             if (grid[activeRow - 1,
509                 activeColumn].getBlocked())
510             {
511                 line++;
512             }
513             else
514             {
515                 runElse = true;
516                 line = compoundStatements[returnRow
517                     (line), 2];
518             }
519         }
520         else if (direction == 2)
521         {
522             if (grid[activeRow, activeColumn -
523                 1].getBlocked())
524             {
525                 line++;
526             }
527             else
528             {
529                 runElse = true;
530                 line = compoundStatements[returnRow
531                     (line), 2];
532             }
533         }
534         else if (direction == 3)
535         {
536             if (grid[activeRow + 1,
537                 activeColumn].getBlocked())
538             {
539                 line++;
540             }
541             else
542             {
543                 runElse = true;
```



```
582     }
583     else
584     {
585         greaterthan = false;
586     }
587
588     if (!progItem.Contains('+'))
589     {
590         up = false;
591     }
592     else
593     {
594         up = true;
595     }
596     loopVariable = startValue;
597     line++;
598 }
599 else
600 {
601     //Check for loop values and condition
602     int endCondition = int.Parse(condition.Split
        ('<')[1]);
603
604     if (!greaterthan)
605     {
606         if (up)
607         {
608             loopVariable++;
609             if (loopVariable > endCondition)
610             {
611                 forLoop = false;
612                 line = compoundStatements
        [returnRow(line), 2] + 1;
613             }
614             else
615             {
616                 line++;
617             }
618         }
619         else
620         {
621             loopVariable--;
622             if (loopVariable > endCondition)
623             {
624                 forLoop = false;
625                 line = compoundStatements
        [returnRow(line), 2] + 1;
626             }
627             else
628             {
```

```
628         line++;
629     }
630 }
631 }
632 else
633 {
634     if (up)
635     {
636         loopVariable++;
637         if (loopVariable < endCondition)
638         {
639             forLoop = false;
640             line = compoundStatements
[returnRow(line), 2] + 1;
641         }
642         else
643         {
644             line++;
645         }
646     }
647     else
648     {
649         loopVariable--;
650         if (loopVariable < endCondition)
651         {
652             forLoop = false;
653             line = compoundStatements
[returnRow(line), 2] + 1;
654         }
655         else
656         {
657             line++;
658         }
659     }
660 }
661 }
662 }
663 }
664 }
665 }
666 }
667 }
668 else
669 {
670     if (compoundStatements[returnRow(line), 0] == 1) //End
of a while
671     {
672         line = compoundStatements[returnRow(line), 1];
673     }
```

```
674         else if (compoundStatements[returnRow(line), 0] == 4) //End of for loop
675             {
676                 line = compoundStatements[returnRow(line), 1];
677             }
678         else
679             {
680                 line = compoundStatements[returnRow(line), 2] + 1;
681             }
682     }
683     await Task.Delay(1000);
684     RTBprog.SelectionBackColor = System.Drawing.Color.Transparent;
685 }
686 else
687 {
688     if (!fromLesson) //Check if from lesson
689     {
690         startIndex = RTBprog.GetFirstCharIndexFromLine(line);
691         RTBprog.Select(startIndex, RTBprog.Lines
692 [line].Length);
693         RTBprog.SelectionBackColor = System.Drawing.Color.Yellow;
694     }
695     //Run the program
696     labelAction.Text = "Running: " + progItem;
697     checkAction(progItem);
698     await Task.Delay(1000);
699     line++;
700     RTBprog.SelectionBackColor = System.Drawing.Color.Transparent;
701 }
702 }
703 else
704 {
705     line++;
706 }
707 }
708 else
709 {
710     if (error)
711     {
712         labelAction.Text = "Error on line: " + line + " " + prog
713 [line];
714     }
715     else
716     {
717         labelAction.Text = "Done Running";
718     }
719 }
```



```
717         }
718         //Enable buttons and reset variables
719
720         tableLayoutPanelGrid.BackColor = Color.YellowGreen;
721         buttonRun.Enabled = true;
722         buttonReset.Enabled = true;
723         RTBprog.Enabled = true;
724         loopVariable = 0;
725         labelAction.Text = "Done Running";
726
727         progDone = true;
728         progSet = false;
729         //end of stepping
730     }
731 }
732 buttonStep.Enabled = true;
733 }
734
735 //When reset is clicked
736 public void buttonReset_Click(object sender, EventArgs e)
737 {
738     resetGrid();
739 }
740
741 //Runs and highlights text
742 public async void runLesson()
743 {
744     buttonRun.Enabled = false;
745     buttonReset.Enabled = false;
746     RTBprog.Enabled = false;
747     buttonStep.Enabled = false;
748     await Task.Delay(1000);
749     string progItem;
750     while (line < progLength)
751     {
752         progItem = prog[line];
753         if (progItem != " " && progItem != "" && progItem != "\r" &&
754             progItem != "\n")
755         {
756             if (inTable(line))
757             {
758                 labelAction.Text = "Running: " + progItem;
759                 if (tableCol == 1)
760                 {
761                     if (compoundStatements[returnRow(line), 0] == 1) //Start
762                         of a while loop
763                     {
764                         x = progItem.Split('('); //Get condition
```

```
764         condition = x[1];
765
766         //Check if condition is true
767         if (condition.Contains("notblocked"))
768         {
769             if (moveIsValid())
770             {
771                 line++;
772             }
773             else
774             {
775                 line = compoundStatements[returnRow(line), 2]
+ 1;
776             }
777
778         }
779         else if (condition.Contains("ispainted"))
780         {
781             if (grid[activeRow, activeColumn].getPaint())
782             {
783                 line++;
784             }
785             else
786             {
787                 line = compoundStatements[returnRow(line), 2]
+ 1;
788             }
789
790         }
791         else if (condition.Contains("notpainted"))
792         {
793             if (!grid[activeRow, activeColumn].getPaint())
794             {
795                 line++;
796             }
797             else
798             {
799                 line = compoundStatements[returnRow(line), 2]
+ 1;
800             }
801
802         }
803         else if (condition.Contains("leftblocked"))
804         {
805             if (direction == 1)
806             {
807                 if (grid[activeRow - 1,
activeColumn].getBlocked())
808                 {
```

```
809         line++;
810     }
811     else
812     {
813         line = compoundStatements[returnRow(line), >
2] + 1;
814     }
815 }
816 else if (direction == 2)
817 {
818     if (grid[activeRow, activeColumn - >
1].getBlocked())
819     {
820         line++;
821     }
822     else
823     {
824         line = compoundStatements[returnRow(line), >
2] + 1;
825     }
826 }
827 else if (direction == 3)
828 {
829     if (grid[activeRow + 1, >
activeColumn].getBlocked())
830     {
831         line++;
832     }
833     else
834     {
835         line = compoundStatements[returnRow(line), >
2] + 1;
836     }
837 }
838 else
839 {
840     if (grid[activeRow, activeColumn + >
1].getBlocked())
841     {
842         line++;
843     }
844     else
845     {
846         line = compoundStatements[returnRow(line), >
2] + 1;
847     }
848 }
849 }
850 }
```

```
851     }
852     else if (compoundStatements[returnRow(line), 0] == 2) // ➤
      Start of an if statement
853     {
854
855         x = progItem.Split('('); //Get condition
856         condition = x[1];
857
858         //Check if condition is true
859         if (condition.Contains("notblocked"))
860         {
861             if (moveIsValid())
862             {
863                 line++;
864             }
865             else
866             {
867                 runElse = true;
868                 line = compoundStatements[returnRow(line), 2];
869             }
870         }
871     }
872     else if (condition.Contains("ispainted"))
873     {
874         if (grid[activeRow, activeColumn].getPaint())
875         {
876             line++;
877         }
878         else
879         {
880             runElse = true;
881             line = compoundStatements[returnRow(line), 2];
882         }
883     }
884 }
885 else if (condition.Contains("notpainted"))
886 {
887     if (!grid[activeRow, activeColumn].getPaint())
888     {
889         line++;
890     }
891     else
892     {
893         runElse = true;
894         line = compoundStatements[returnRow(line), 2];
895     }
896 }
897 }
898 else if (condition.Contains("leftblocked"))
```

```
899         {
900             if (direction == 1)
901             {
902                 if (grid[activeRow - 1,
activeColumn].getBlocked())
903                 {
904                     line++;
905                 }
906                 else
907                 {
908                     runElse = true;
909                     line = compoundStatements[returnRow(line),
2];
910                 }
911             }
912             else if (direction == 2)
913             {
914                 if (grid[activeRow, activeColumn -
1].getBlocked())
915                 {
916                     line++;
917                 }
918                 else
919                 {
920                     runElse = true;
921                     line = compoundStatements[returnRow(line),
2];
922                 }
923             }
924             else if (direction == 3)
925             {
926                 if (grid[activeRow + 1,
activeColumn].getBlocked())
927                 {
928                     line++;
929                 }
930                 else
931                 {
932                     runElse = true;
933                     line = compoundStatements[returnRow(line),
2];
934                 }
935             }
936             else
937             {
938                 if (grid[activeRow, activeColumn +
1].getBlocked())
939                 {
940                     line++;
```

```
941         }
942         else
943         {
944             runElse = true;
945             line = compoundStatements[returnRow(line), 2];
946         }
947     }
948 }
949 }
950 }
951 else if (compoundStatements[returnRow(line), 0] == 3) // Start of an else statement
952 {
953     if (!runElse) //Go to end of else if it shouldn't be run
954     {
955         line = compoundStatements[returnRow(line), 2] + 1;
956     }
957     else //Goes to next line to run else
958     {
959         line++;
960     }
961 }
962 else //If a for loop
963 {
964     if (!forLoop)
965     {
966         forLoop = true;
967         x = progItem.Split(':');
968         condition = x[1];
969         string y = x[0];
970         startValue = int.Parse(x[0].Split('=')[1]);
971         if (progItem.Contains('>'))
972         {
973             greaterthan = true;
974         }
975         else
976         {
977             greaterthan = false;
978         }
979     }
980 }
981 if (!progItem.Contains('+'))
982 {
983     up = false;
984 }
985 else
986 {
```

```
987         up = true;
988     }
989     loopVariable = startValue;
990     line++;
991 }
992 else
993 {
994     int endCondition;
995     if (!greaterthan)
996     {
997         endCondition = int.Parse(condition.Split('<')
[1]);
998     if (up)
999     {
1000         loopVariable++;
1001         if (loopVariable >= endCondition)
1002         {
1003             forLoop = false;
1004             line = compoundStatements[returnRow
(line), 2] + 1;
1005         }
1006         else
1007         {
1008             line++;
1009         }
1010     }
1011     else
1012     {
1013
1014         loopVariable--;
1015         if (loopVariable >= endCondition)
1016         {
1017             forLoop = false;
1018             line = compoundStatements[returnRow
(line), 2] + 1;
1019         }
1020         else
1021         {
1022             line++;
1023         }
1024     }
1025 }
1026 else
1027 {
1028     endCondition = int.Parse(condition.Split('>')
[1]);
1029     if (up)
1030     {
1031         loopVariable++;
```

```
1032         if (loopVariable <= endCondition)
1033             {
1034                 forLoop = false;
1035                 line = compoundStatements[returnRow
1036                     (line), 2] + 1;
1037             }
1038             else
1039             {
1040                 line++;
1041             }
1042             else
1043             {
1044                 loopVariable--;
1045                 if (loopVariable <= endCondition)
1046                 {
1047                     forLoop = false;
1048                     line = compoundStatements[returnRow
1049                         (line), 2] + 1;
1050                 }
1051             }
1052             line++;
1053         }
1054     }
1055 }
1056 }
1057 }
1058 }
1059 }
1060 }
1061 }
1062 }
1063 else
1064 {
1065     if (compoundStatements[returnRow(line), 0] == 1) //End of
a while
1066     {
1067         line = compoundStatements[returnRow(line), 1];
1068     }
1069     else if (compoundStatements[returnRow(line), 0] == 4) //
End of for loop
1070     {
1071         line = compoundStatements[returnRow(line), 1];
1072     }
1073     else
1074     {
1075         line = compoundStatements[returnRow(line), 2] + 1;
1076     }
```



```
1077         }
1078         await Task.Delay(1000);
1079
1080     }
1081     else
1082     {
1083
1084         labelAction.Text = "Running: " + progItem;
1085         checkAction(progItem);
1086         await Task.Delay(1000);
1087         line++;
1088
1089     }
1090
1091 }
1092 else { line++; }
1093 }
1094
1095 tableLayoutPanelGrid.BackColor = Color.YellowGreen;
1096 buttonRun.Enabled = true;
1097 buttonReset.Enabled = true;
1098 buttonStep.Enabled = true;
1099 RTBprog.Enabled = true;
1100 labelAction.Text = "Done Running";
1101 progDone = true;
1102 progSet = false;
1103
1104
1105 }
1106
1107 //Runs without highlighting text
1108 public async void runHighlight()
1109 {
1110
1111     await Task.Delay(1000);
1112     string progItem;
1113
1114
1115     while (line < progLength && !error)
1116     {
1117         progItem = prog[line];
1118         if (progItem != " " && progItem != "" && progItem != "\r" &&
1119             progItem != "\n")
1120         {
1121             if (inTable(line))
1122             {
1123                 if (!fromLesson)
1124                     startIndex = RTBprog.GetFirstCharIndexFromLine(line);
```

```
1125         RTBprog.Select(startIndex, RTBprog.Lines[line].Length);
1126         RTBprog.SelectionBackColor = System.Drawing.Color.Yellow;
1127
1128     }
1129     labelAction.Text = "Running: " + progItem;
1130     if (tableCol == 1)
1131     {
1132         if (compoundStatements[returnRow(line), 0] == 1) //Start of a while loop
1133         {
1134             x = progItem.Split('('); //Get condition
1135             condition = x[1];
1136
1137             //Check if condition is true
1138             if (condition.Contains("notblocked"))
1139             {
1140                 if (moveIsValid())
1141                 {
1142                     line++;
1143                 }
1144                 else
1145                 {
1146                     line = compoundStatements[returnRow(line), 2]
1147                 + 1;
1148                 }
1149             }
1150             else if (condition.Contains("ispainted"))
1151             {
1152                 if (grid[activeRow, activeColumn].getPaint())
1153                 {
1154                     line++;
1155                 }
1156                 else
1157                 {
1158                     line = compoundStatements[returnRow(line), 2]
1159                 + 1;
1160                 }
1161             }
1162             else if (condition.Contains("notpainted"))
1163             {
1164                 if (!grid[activeRow, activeColumn].getPaint())
1165                 {
1166                     line++;
1167                 }
1168                 else
1169                 {
1170                     line = compoundStatements[returnRow(line), 2]
1171                 + 1;
1172                 }
1173             }
1174         }
1175     }
1176 }
```

```

    + 1;
1171         }
1172     }
1173     }
1174     else if (condition.Contains("leftblocked"))
1175     {
1176         if (direction == 1)
1177         {
1178             if (grid[activeRow - 1,
activeColumn].getBlocked()
1179             {
1180                 line++;
1181             }
1182             else
1183             {
1184                 line = compoundStatements[returnRow(line),
2] + 1;
1185             }
1186         }
1187         else if (direction == 2)
1188         {
1189             if (grid[activeRow, activeColumn -
1].getBlocked()
1190             {
1191                 line++;
1192             }
1193             else
1194             {
1195                 line = compoundStatements[returnRow(line),
2] + 1;
1196             }
1197         }
1198         else if (direction == 3)
1199         {
1200             if (grid[activeRow + 1,
activeColumn].getBlocked()
1201             {
1202                 line++;
1203             }
1204             else
1205             {
1206                 line = compoundStatements[returnRow(line),
2] + 1;
1207             }
1208         }
1209         else
1210         {
1211             if (grid[activeRow, activeColumn +
1].getBlocked())
```

```
1212         {
1213             line++;
1214         }
1215         else
1216         {
1217             line = compoundStatements[returnRow(line), 2] + 1;
1218         }
1219     }
1220 }
1221 }
1222 }
1223     else if (compoundStatements[returnRow(line), 0] == 2) // Start of an if statement
1224     {
1225
1226         x = progItem.Split('('); //Get condition
1227         condition = x[1];
1228
1229         //Check if condition is true
1230         if (condition.Contains("notblocked"))
1231         {
1232             if (moveIsValid())
1233             {
1234                 line++;
1235             }
1236             else
1237             {
1238                 runElse = true;
1239                 line = compoundStatements[returnRow(line), 2];
1240             }
1241         }
1242     }
1243     else if (condition.Contains("ispainted"))
1244     {
1245         if (grid[activeRow, activeColumn].getPaint())
1246         {
1247             line++;
1248         }
1249         else
1250         {
1251             runElse = true;
1252             line = compoundStatements[returnRow(line), 2];
1253         }
1254     }
1255 }
1256 else if (condition.Contains("notpainted"))
1257 {
1258     if (!grid[activeRow, activeColumn].getPaint())
```

```
1259     {
1260         line++;
1261     }
1262     else
1263     {
1264         runElse = true;
1265         line = compoundStatements[returnRow(line), 2];
1266     }
1267
1268     }
1269     else if (condition.Contains("leftblocked"))
1270     {
1271         if (direction == 1)
1272         {
1273             if (grid[activeRow - 1,
activeColumn].getBlocked())
1274             {
1275                 line++;
1276             }
1277             else
1278             {
1279                 runElse = true;
1280                 line = compoundStatements[returnRow(line),
2];
1281             }
1282         }
1283         else if (direction == 2)
1284         {
1285             if (grid[activeRow, activeColumn -
1].getBlocked())
1286             {
1287                 line++;
1288             }
1289             else
1290             {
1291                 runElse = true;
1292                 line = compoundStatements[returnRow(line),
2];
1293             }
1294         }
1295         else if (direction == 3)
1296         {
1297             if (grid[activeRow + 1,
activeColumn].getBlocked())
1298             {
1299                 line++;
1300             }
1301             else
1302             {
```

```
1303         runElse = true;
1304         line = compoundStatements[returnRow(line), 2];
1305     }
1306 }
1307 else
1308 {
1309     if (grid[activeRow, activeColumn +
1310         1].getBlocked())
1311     {
1312         line++;
1313     }
1314     else
1315     {
1316         runElse = true;
1317         line = compoundStatements[returnRow(line), 2];
1318     }
1319 }
1320 }
1321 }
1322 else if (compoundStatements[returnRow(line), 0] == 3) //
1323 Start of an else statement
1324 {
1325     if (!runElse) //Go to end of else if it shouldn't be
1326     run
1327     {
1328         line = compoundStatements[returnRow(line), 2] + 1;
1329     }
1330     else //Goes to next line to run else
1331     {
1332         line++;
1333         runElse = false;
1334     }
1335 }
1336 else //If a for loop
1337 {
1338     x = progItem.Split(':');
1339     condition = x[1];
1340     string y = x[0];
1341     if (!forLoop)
1342     {
1343         forLoop = true;
1344         startValue = int.Parse(x[0].Split('=')[1]);
1345         if (progItem.Contains('>'))
1346         {
```

```
1347         greaterthan = true;
1348     }
1349     else
1350     {
1351         greaterthan = false;
1352     }
1353
1354     if (!progItem.Contains('+'))
1355     {
1356         up = false;
1357     }
1358     else
1359     {
1360         up = true;
1361     }
1362     loopVariable = startValue;
1363     line++;
1364 }
1365 else
1366 {
1367     int endCondition;
1368     if (!greaterthan)
1369     {
1370         endCondition = int.Parse(condition.Split('<')
[1]);
1371     }
1372     if (up)
1373     {
1374         loopVariable++;
1375         if (loopVariable > endCondition)
1376         {
1377             forLoop = false;
1378             line = compoundStatements[returnRow
(line), 2] + 1;
1379         }
1380     }
1381     else
1382     {
1383         line++;
1384     }
1385 }
1386 else
1387 {
1388     loopVariable--;
1389     if (loopVariable > endCondition)
1390     {
1391         forLoop = false;
1392         line = compoundStatements[returnRow
(line), 2] + 1;
1393     }
1394 }
```

```
1393         else
1394         {
1395             line++;
1396         }
1397     }
1398 }
1399 else
1400 {
1401     endCondition = int.Parse(condition.Split('>')
[1]);
1402     if (up)
1403     {
1404         loopVariable++;
1405         if (loopVariable < endCondition)
1406         {
1407             forLoop = false;
1408             line = compoundStatements[returnRow
(line), 2] + 1;
1409         }
1410         else
1411         {
1412             line++;
1413         }
1414     }
1415     else
1416     {
1417         loopVariable--;
1418         if (loopVariable < endCondition)
1419         {
1420             forLoop = false;
1421             line = compoundStatements[returnRow
(line), 2] + 1;
1422         }
1423         else
1424         {
1425             line++;
1426         }
1427     }
1428 }
1429 }
1430 }
1431 }
1432 }
1433 }
1434 }
1435 }
1436 else
1437 {
1438     if (compoundStatements[returnRow(line), 0] == 1) //End of
```



```
        a while
1439        {
1440            line = compoundStatements[returnRow(line), 1];
1441        }
1442        else if (compoundStatements[returnRow(line), 0] == 4) // >
        End of for loop
1443        {
1444            line = compoundStatements[returnRow(line), 1];
1445        }
1446        else
1447        {
1448            line = compoundStatements[returnRow(line), 2] + 1;
1449        }
1450    }
1451    await Task.Delay(1000);
1452    RTBprog.SelectionBackColor = System.Drawing.Color.Transparent;
1453 }
1454 else
1455 {
1456
1457     startIndex = RTBprog.GetFirstCharIndexFromLine(line);
1458     RTBprog.Select(startIndex, RTBprog.Lines[line].Length);
1459     RTBprog.SelectionBackColor = System.Drawing.Color.Yellow;
1460
1461     labelAction.Text = "Running: " + progItem;
1462     checkAction(progItem);
1463     await Task.Delay(1000);
1464     line++;
1465     RTBprog.SelectionBackColor = System.Drawing.Color.Transparent;
1466 }
1467
1468 }
1469     else { line++; }
1470 }
1471
1472 if (error)
1473 {
1474     int e = line - 1;
1475     labelAction.Text = "Error on line: "+e+" "+prog[line-1];
1476 }
1477 else
1478 {
1479     labelAction.Text = "Done Running";
1480 }
1481
1482 tableLayoutPanelGrid.BackColor = Color.YellowGreen;
1483 buttonRun.Enabled = true;
1484 buttonReset.Enabled = true;
1485 buttonStep.Enabled = true;
```

```
1486         RTBprog.Enabled = true;
1487         progDone = true;
1488         progSet = false;
1489     }
1490 }
1491
1492
1493 //*****
1494 // Helper functions
1495 //*****
1496
1497
1498 //Returns row in compound statements table
1499 private int returnRow(int lineNum)
1500 {
1501     for (int i = 0; i < 10; i++)
1502     {
1503         if (compoundStatements[i, 1] == lineNum || compoundStatements[i, 2] == lineNum)
1504         {
1505             return i;
1506         }
1507     }
1508     return -1;
1509 }
1510
1511
1512 //Returns true if line number is in the compound statements table
1513 private bool inTable(int lineNum)
1514 {
1515     for (int i = 0; i < 10; i++)
1516     {
1517         if (compoundStatements[i, 1] == lineNum)
1518         {
1519             tableRow = i;
1520             tableCol = 1;
1521             return true;
1522         }
1523         else if (compoundStatements[i, 2] == lineNum)
1524         {
1525             tableRow = i;
1526             tableCol = 2;
1527             return true;
1528         }
1529     }
1530
1531     return false;
1532 }
1533 }
```

```
1534
1535     //Creates compound statements table
1536     private void preCompile()
1537     {
1538         int row = 0;
1539         int col = 0;
1540         int line = 0;
1541         int[] close = new int[10]; //Holds lines of closing brackets
1542
1543
1544         for (int i = 0; i < 10; i++)
1545         {
1546             compoundStatements[i, 2] = -1;
1547             compoundStatements[i, 1] = -1;
1548             compoundStatements[i, 0] = -1;
1549         }
1550
1551         foreach (string progItem in prog)
1552         {
1553
1554             if (progItem.Contains("while"))
1555             {
1556                 compoundStatements[row, col] = 1; //Shows me it is a while
1557                 col++;
1558                 compoundStatements[row, col] = line; //Line number of open
1559                 row++;
1560
1561             }
1562             else if (progItem.Contains("if"))
1563             {
1564                 compoundStatements[row, col] = 2; //Shows me it is a if
1565                 col++;
1566
1567                 compoundStatements[row, col] = line; //Line number of open
1568                 row++;
1569
1570             }
1571             else if (progItem.Contains("else")) //shows me it is a else
1572             {
1573                 compoundStatements[row, col] = 3;
1574                 col++;
1575
1576                 compoundStatements[row, col] = line; //Line number of open
1577                 row++;
1578
1579             }
1580
1581         }
1582     }
```

```
1583     else if (progItem.Contains("for"))
1584     {
1585         compoundStatements[row, col] = 4; //Shows me it is a for
1586         col++;
1587
1588         compoundStatements[row, col] = line; //Line number of open
1589         row++;
1590
1591
1592     }
1593     else if (progItem.Contains("{}"))
1594     {
1595         //Start at bottom and find the first zero starting at current row
1596
1597         for (int i = row - 1; i >= 0; i--)
1598         {
1599             if (compoundStatements[i, 2] == -1)
1600             {
1601                 compoundStatements[i, 2] = line;
1602                 break;
1603             }
1604         }
1605
1606
1607     }
1608
1609     line++;
1610
1611     if (col >= 1) //Reset columns if row is done
1612     {
1613         col = 0;
1614     }
1615 }
1616
1617 progLength = line;
1618
1619 }
1620
1621 //Returns next row in current direction
1622 private int nextRow()
1623 {
1624     if (direction == 2)
1625     {
1626         return activeRow - 1;
1627     }
1628     else if (direction == 4)
1629     {
1630         return activeRow + 1;
1631     }
```

```
1632         else
1633         {
1634             return activeRow;
1635         }
1636     }
1637
1638     //Returns next col in current direction
1639     private int nextCol()
1640     {
1641         if (direction == 1)
1642         {
1643             return activeColumn + 1;
1644         }
1645         else if (direction == 3)
1646         {
1647             return activeColumn - 1;
1648         }
1649         else
1650         {
1651             return activeColumn;
1652         }
1653     }
1654
1655     //Checks if next move in direction is blocked
1656     private bool moveIsValid()
1657     {
1658         int r = nextRow();
1659         int c = nextCol();
1660         if ((r <= gridSize - 1 && r >= 0) && (c <= gridSize - 1 && c >= 0)) //Make ↗
            sure move is not out of range
1661         {
1662
1663             if (grid[r, c].getBlocked())//Make sure move is not blocked
1664             {
1665                 return false;
1666             }
1667             else
1668             {
1669                 return true;
1670             }
1671         }
1672         else
1673         {
1674             return false;
1675         }
1676     }
1677
1678     //Resets the grid
1679     public void resetGrid()
```

```
1680     {
1681         line = 0;
1682         tableLayoutPanelGrid.BackColor = Color.DarkGray;
1683         error = false;
1684         foreach (box b in grid) //Reset each box
1685         {
1686             b.reset();
1687         }
1688
1689         grid[6, 0].setImage(karela); //Reset Karela to start
1690         activeColumn = 0;
1691         activeRow = 6;
1692         while (direction != 1)
1693         {
1694             turn();
1695         }
1696
1697
1698
1699     }
1700
1701     //Checks action and calls specific action function
1702     public void checkAction(string action)
1703     {
1704         if (action.Contains("move")) { move(); }
1705         else if (action.Contains("turnleft")) { turn(); }
1706         else if (action.Contains("turnright")) { turnRight(); }
1707         else if (action.Contains("turnaround")) { turnAround(); }
1708         else if (action.Contains("paint"))
1709         {
1710             if (!grid[activeRow, activeColumn].getPaint())
1711             {
1712                 grid[activeRow, activeColumn].setImage(KarelaPaint);
1713                 grid[activeRow, activeColumn].setPaint();
1714             }
1715         }
1716         else if (action.Contains("erase"))
1717         {
1718             grid[activeRow, activeColumn].setImage(karela);
1719             grid[activeRow, activeColumn].setPaint();
1720         }
1721     }
1722
1723
1724     //*****
1725     // Movement functions
1726     //*****
1727     public void turn()
1728     {
```

```
1729     if (grid[activeRow, activeColumn].getPaint())
1730     {
1731         karela.RotateFlip(RotateFlipType.Rotate270FlipNone);
1732         KarelaPaint.RotateFlip(RotateFlipType.Rotate270FlipNone);
1733         grid[activeRow, activeColumn].setImage(KarelaPaint);
1734     }
1735     }
1736     else
1737     {
1738         karela.RotateFlip(RotateFlipType.Rotate270FlipNone);
1739         KarelaPaint.RotateFlip(RotateFlipType.Rotate270FlipNone);
1740         grid[activeRow, activeColumn].setImage(karela);
1741     }
1742     if (direction + 1 <= 4)
1743     {
1744         direction++;
1745     }
1746     else
1747     {
1748         direction = 1;
1749     }
1750 }
1751 }
1752 public void turnRight()
1753 {
1754     turn();
1755     turn();
1756     turn();
1757 }
1758 public void turnAround()
1759 {
1760     turn();
1761     turn();
1762 }
1763 public void move()
1764 {
1765
1766
1767     if (moveIsValid())
1768     {
1769         int r = nextRow();
1770         int c = nextCol();
1771         if (grid[activeRow, activeColumn].getPaint())
1772         {
1773             grid[activeRow, activeColumn].setImage(painted);
1774         }
1775         else
1776         {
1777             grid[activeRow, activeColumn].setImage(blank);
```

```
1778         }
1779
1780
1781         if (grid[r, c].getPaint())
1782         {
1783             grid[r, c].setImage(KarelaPaint);
1784         }
1785         else
1786         {
1787             grid[r, c].setImage(karela);
1788         }
1789
1790         activeRow = r;
1791         activeColumn = c;
1792
1793     }
1794     else
1795     {
1796         error = true;
1797     }
1798 }
1799
1800 //*****
1801 // Lesson
1802 //*****
1803
1804 //Opens lesson form on button click
1805 private void buttonLesson_Click(object sender, EventArgs e)
1806 {
1807     Lesson l = new Lesson(this, lesson);
1808     l.Show();
1809
1810 }
1811
1812 //Changes what lesson is selected
1813 private void listBoxLessons_SelectedIndexChanged(object sender, EventArgs e)
1814 {
1815     string selectedLesson = listBoxLessons.SelectedItem.ToString();
1816     if (selectedLesson == "Introduction")
1817     {
1818         lesson = 0;
1819     }
1820     if (selectedLesson == "Lesson 1")
1821     {
1822         lesson = 1;
1823     }
1824     else if (selectedLesson == "Lesson 2")
1825     {
1826         lesson = 2;
```



```
1827     }
1828     else if (selectedLesson == "Lesson 3")
1829     {
1830         lesson = 3;
1831     }
1832     else if (selectedLesson == "Lesson 4")
1833     {
1834         lesson = 4;
1835     }
1836     else if (selectedLesson == "Lesson 5")
1837     {
1838         lesson = 5;
1839     }
1840     else if (selectedLesson == "Lesson 6")
1841     {
1842         lesson = 6;
1843     }
1844     else if (selectedLesson == "Lesson 7")
1845     {
1846         lesson = 7;
1847     }
1848
1849 }
1850
1851 //*****
1852 // Saving and loading files
1853 //*****
1854
1855 //Opens save dialog to save program as .txt
1856 private void buttonSave_Click(object sender, EventArgs e)
1857 {
1858     saveFileDialog1.Filter = "txt files (*.txt)|*.txt|All files (*.*)|*.*";
1859     saveFileDialog1.FilterIndex = 2;
1860     if (saveFileDialog1.ShowDialog() == DialogResult.OK)
1861     {
1862         File.WriteAllText(saveFileDialog1.FileName, RTBprog.Text);
1863         fileName = saveFileDialog1.FileName;
1864     }
1865
1866 }
1867 private void RTBprog_TextChanged(object sender, EventArgs e)
1868 {
1869     fileModified = true;
1870 }
1871
1872 //Opens load dialog to load a .txt file
1873 private void buttonLoad_Click(object sender, EventArgs e)
1874 {
1875     string filePath;
```

```
1876     if (!fileModified)
1877     {
1878         openFileDialog1.InitialDirectory = "c:\\";
1879         openFileDialog1.Filter = "txt files (*.txt)|*.txt|All files (*.*)|
        *.*";
1880         openFileDialog1.FilterIndex = 2;
1881         openFileDialog1.RestoreDirectory = true;
1882
1883         if (openFileDialog1.ShowDialog() == DialogResult.OK)
1884         {
1885             //Get the path of specified file
1886             filePath = openFileDialog1.FileName;
1887             RTBprog.Text = File.ReadAllText(filePath);
1888         }
1889     }
1890 }
1891 else
1892 {
1893     DialogResult result = MessageBox.Show(fileName, "Do you wish to
        save?", MessageBoxButtons.YesNoCancel);
1894     if (result == DialogResult.Yes)
1895     {
1896         saveFileDialog1.Filter = "txt files (*.txt)|*.txt|All files (*.*)|
        *.*";
1897         saveFileDialog1.FilterIndex = 2;
1898         if (saveFileDialog1.ShowDialog() == DialogResult.OK)
1899         {
1900             File.WriteAllText(saveFileDialog1.FileName, RTBprog.Text);
1901             fileName = saveFileDialog1.FileName;
1902         }
1903
1904         fileModified = false;
1905     }
1906     else
1907     {
1908         openFileDialog1.InitialDirectory = "c:\\";
1909         openFileDialog1.Filter = "txt files (*.txt)|*.txt|All files (*.*)|
        *.*";
1910         openFileDialog1.FilterIndex = 2;
1911         openFileDialog1.RestoreDirectory = true;
1912
1913         if (openFileDialog1.ShowDialog() == DialogResult.OK)
1914         {
1915             //Get the path of specified file
1916             filePath = openFileDialog1.FileName;
1917             RTBprog.Text = File.ReadAllText(filePath);
1918         }
1919     }
1920 }
```

```
1921
1922     }
1923
1924     //*****
1925     // Enabling and disabling buttons on focus change
1926     //*****
1927     private void main_Activate(object sender, EventArgs e)
1928     {
1929         buttonRun.Enabled = true;
1930         buttonReset.Enabled = true;
1931         buttonStep.Enabled = true;
1932         RTBprog.Enabled = true;
1933     }
1934     private void main_Deactivate(object sender, EventArgs e)
1935     {
1936         buttonRun.Enabled = false;
1937         buttonReset.Enabled = false;
1938         buttonStep.Enabled = false;
1939         RTBprog.Enabled = false;
1940     }
1941
1942     //Opens reference sheet
1943     private void buttonRef_Click(object sender, EventArgs e)
1944     {
1945         System.Diagnostics.Process.Start(Environment.CurrentDirectory+ "//Karela-
1946             References-and-Syntax-Sheet.txt");
1947     }
1948
1949     }
1950 }
1951
```