

THE GERMAN ENIGMA MACHINE

"The most fearsome system of encryption
in history."



WHAT IS AN ENIGMA MACHINE?

Mr. and Mrs. Dursley, of number four, Privet Drive, were proud to say that they were perfectly normal, thank you very much. They were the last people you'd expect to be involved in anything strange or mysterious, because they just didn't hold with such nonsense.



During WWII the German Military employed an encryption machine to encrypt all messages before transmission.

ZUALH JGQCJ ECIWI XZDXI FNHWZ XQHGM
ROGLD LMOTH RWIVD UFVOR RPPBI GEJFZ
XIEWJ VBTFK XONXK OZITI FHWWM KJYFK
GMJIC AAGXA ONMXV MUEYN IPLAK QCFWJ
QQLHZ XLBXM VWFFJ YULES OXYQU IFKAM
XSZBY FXUDUICS FVEFY KNWKJ JMVKW
UWZIR DNJFH XTQFI SWWUK XAFNN PMLKA

PROJECT DESCRIPTION

01

BACKGROUND

Include Enigma's background story and efforts to break its code.

05

PLUGBOARD

Include plugboards for the simulator.

02

INTERACTION

Develop a creative and interactive way to describe how Enigma works.

06

COLOSSUS

Investigate how the Allies broke Enigma's code and the role Colossus played in the effort.

03

SIMULATOR

Develop an application that simulates an Enigma Machine.

07

DECODE

Provide encoded messages for the user to simulate the methods used by the Allies to obtain correct initial settings.

04

VISUALS

The simulator should visually demonstrate the encoding steps.

08

PHYSICAL

Look into constructing a physical Enigma Machine that encodes messages the same way as the simulator.

TABLE OF CONTENTS

01.

A LITTLE HISTORY

Who, what, when, where,
and why?

03.

PHYSICAL ENIGMA

How hard could it be?

02.

MY SIMULATOR

04.

CONCLUSION





A LITTLE HISTORY

Who, what, when, where, and why?

01.

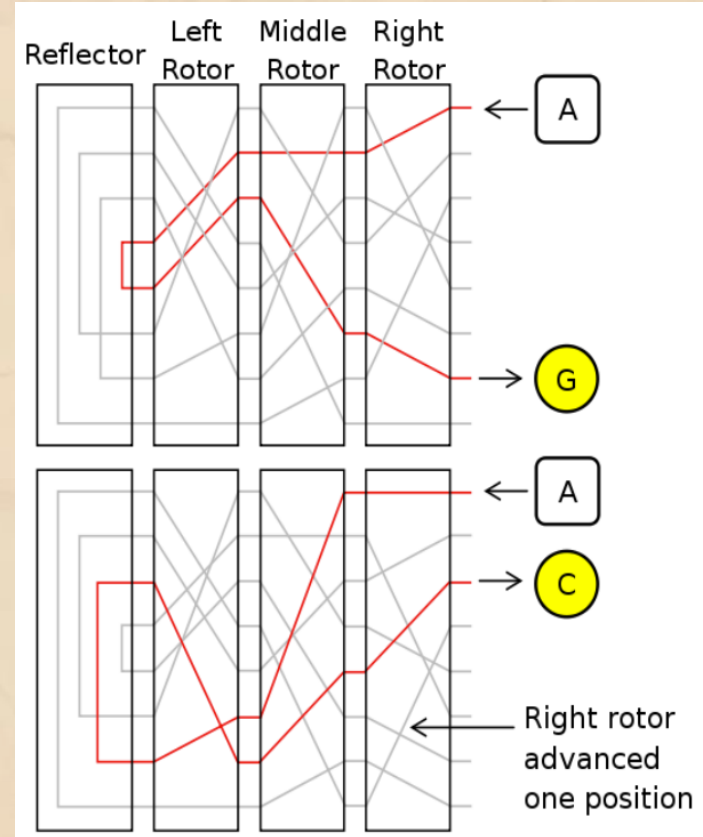
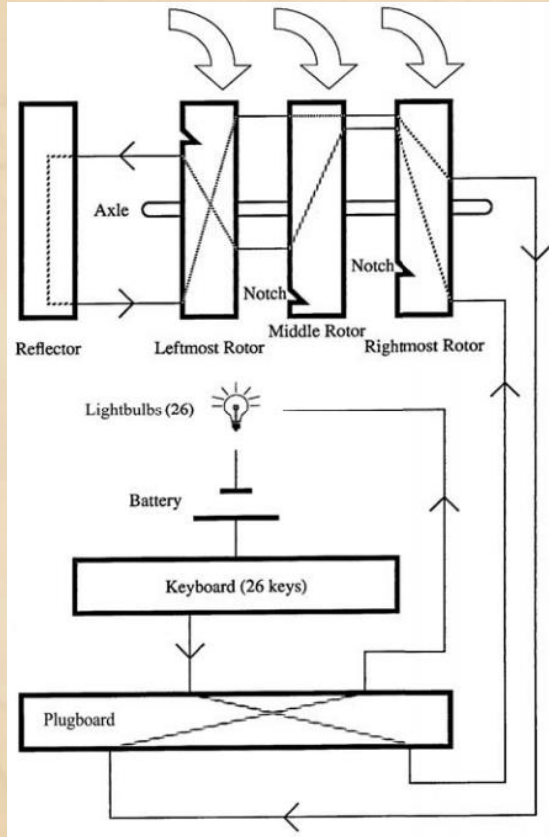


Arthur Scherbius

German Engineer

1879-1929

How it works



Sonder-Maschinenschlüssel BGS

Maechen!

Walzenlage	Ringstellung	Steckerverbindungen	Keungru
I II V	10 14 02	BF SD AY HG OU QC WI RL XP ZK	yqv vuc
V IV I	04 25 01	DI ZL RX UH QK PC VY GA SO EM	mky vts
III V II	13 11 06	ZM BQ TP YX FK AR WH SO NJ DG	aky vdv
I III II	09 16 12	NE MT RL OY HV IU GK FW PZ XC	nfh vcc
III II I	06 03 15	BF GR SZ OM WQ TY HE JU XN KD	bec jmv
I III V	19 26 08	GS VD CQ LE HI BO JP UZ FT RN	wvu yem
II I IV	05 01 16	KA ZH QP GR MF LJ OT EN BD YW	ktv muq
III II IV	22 02 06	PI KM JB YU QS OV ZA GW CH XF	zed iwo
IV III II	08 11 07	SX TD QP HU FB YN CO IK WE GZ	epm mgz
I V II	13 02 26	GP XH IW BO NU MD SA ZK QR LT	aam mvy
IV I V	17 24 03	XC AQ OT UZ HD RG KM BL NS JW	ltl blu
IV I III	15 22 12	PO TV QC ZS EX WR BJ DK FU LA	non lic
V I III	13 24 21	HA GM DI VK JP YU EF TB ZL XQ	ecd ciq
IV V I	23 09 20	XF PE SQ GR AJ UO CN BV TM KI	fjh sts
III II V	21 24 15	UT ZC YN BE PK JX RS GF IA QH	oub eci
IV III V	07 01 13	IN YJ SD UV GF BH TK QE AR OP	kex paw
I IV II	15 04 25	TM LJ VK OY NX PR WL GA BU SF	sdr pbu
III II IV	10 23 21	WT RE PC FY JA VD OI HK NX ZS	mhz lff
V F II	14 04 12	AN IV LH YP WM TR XU FO ZB ED	rqh ucm
II V I	07 19 02	HR NC IU DM TW GV FB ZL EQ OX	asy xza
I V IV	13 15 11	NX BO RV GP SU DK IT FY EL AZ	gyd iuq
V II I	09 20 19	FN TA YJ SO EG PC VD KI XH WZ	pyz ace
I IV V	14 10 25	VK DW LH RF JS CX PT YB ZG MU	nyh fbd
IV V I	22 04 16	PV XS ZU EQ BW CH AO RL JN TD	tck rts
V I IV	18 11 25	TS IK AV QP HW FM DX NG CY UE	mhw lwb
IV I III	02 17 20	KZ PI WY MP DS HR CU XE QV NT	uwu ydk
I V IV	26 09 14	VW LT PB FO ZK GS RI QJ HM XE	suw tsy
IV III V	07 01 12	QS YA XW KR MP HT DU OV CL FZ	uby usi
I II V	05 16 03	FW DL NX BV KM RZ HY IQ EC JU	tns von
III I II	12 22 17	DW UO PY GR FS EQ KT CL AI ZB	smz lbl
I III II	04 18 06	ZN OM CR DI KP WQ SE JV LX TF	ghr vqv

Decryption: Why was enigma so hard for the Allies to crack?

The answer comes in the form of a lot of math...

MATH

Theoretical

Plugboard: $\sum_{p=0}^{13} \binom{26}{2p(2p-1)} \times (2p-3) \times \dots \times 1 = 6.559 \times 10^{79}$

Reflectors: $26! \times (26! - 1) \times (26! - 2) \times 26^3 = 1.152 \times 10^{84}$

Rotors: $25 \times 23 \times \dots \times 1 = \frac{26!}{13! \times 2^{13}} = 7.905 \times 10^{12}$

Unique Starting Configurations: $\approx 3.283 \times 10^{114}$

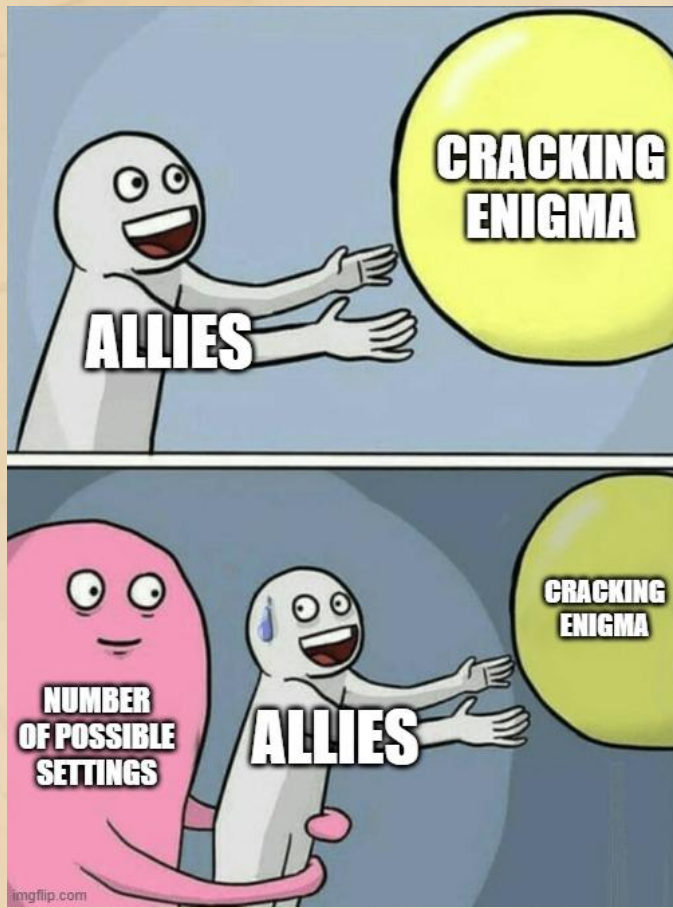
Most Common

Plugboard: $\frac{26!}{6! \times 10! \times 2^{10}} = 1.507 \times 10^{14}$

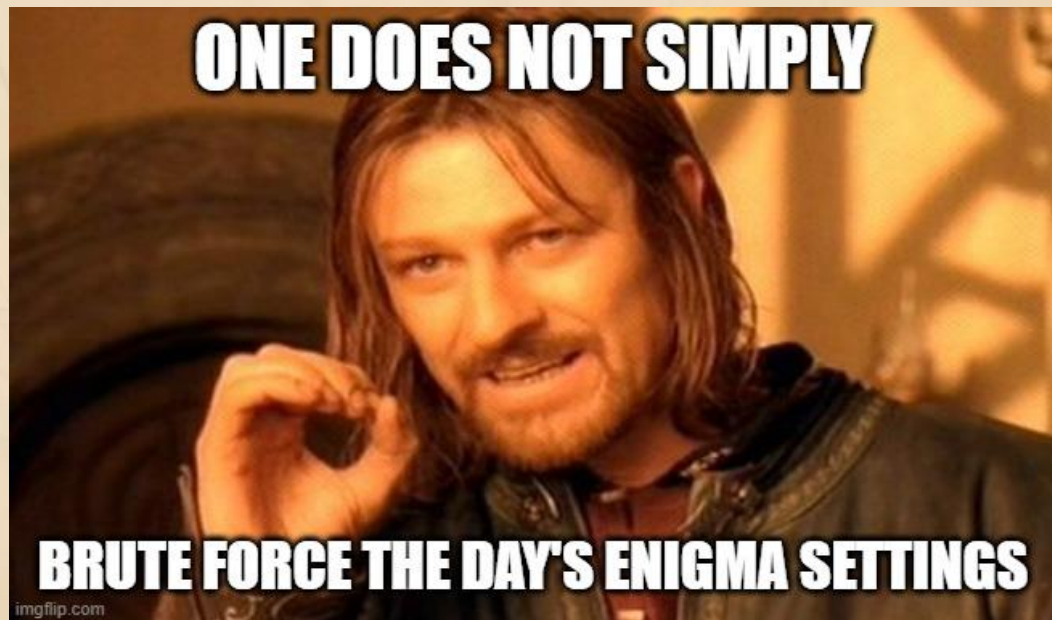
Reflectors: 1

Rotors: $\binom{5}{3} \times 26^3 = 1.054 \times 10^6$

Unique Starting Configurations: $\approx 1.074 \times 10^{23}$



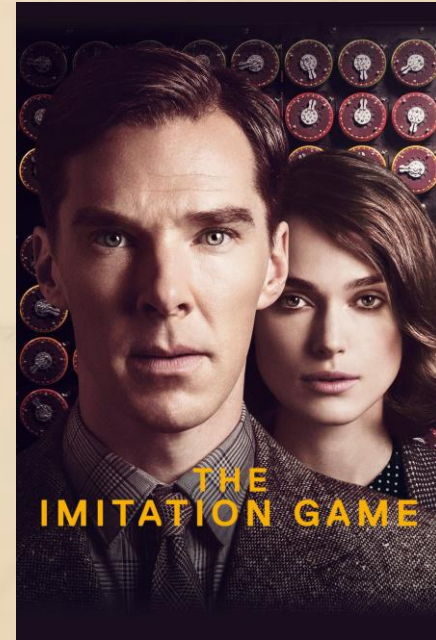
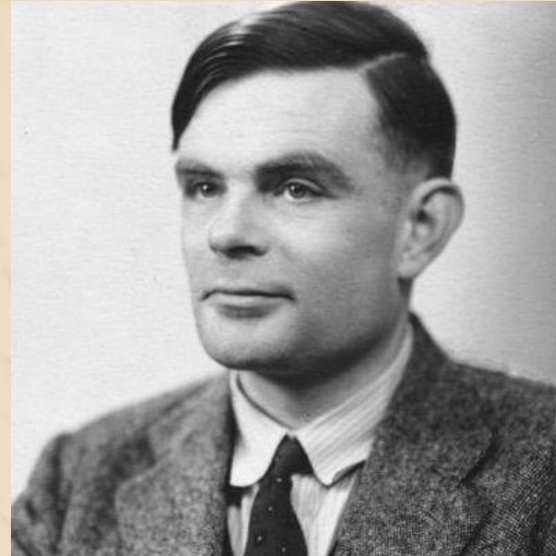
Trying each setting possible for the day would take you a few million years.



SO HOW DID THE ALLIES CRACK THE CODE?

Bletchley Park

- Alan Turing
- Colossus
- Bombes





MY SIMULATOR

02.

WHAT I NEEDED TO INCLUDE

INTERACTION

Allow the user to
take part.

02

SIMULATE

Accurately reproduce
how the enigma
would encrypt.

03

VISUALS

Show how a letter
passes through the
machine.

04

PLUGBOARD

Allow the user
to modify the
plugboard.

05

MY FIRST VERSION

- C++ Console Application
- 5-digit hex code initial setting ID
- 4 encryption modes
 - Quick
 - Descriptive
 - Line
 - File

It's really ugly, but it works.



Use random encryption.....1
Use specific encryption.....2

1

Your Settings

ID: ROTOR1 ROTOR2 ROTOR3 REFLECTOR PLUGBOARD
00018 3 6 9 0 4

Plugboard	Rotor1	Rotor2	Rotor3	Reflector	Rotor3R	Rotor2R	Rotor1R	Plugboard
a --> z	a --> m	a --> q	a --> r	a --> k	a --> c	a --> v	a --> l	a --> z
b --> b	b --> u	b --> t	b --> s	b --> z	b --> l	b --> v	b --> o	b --> b
c --> c	c --> w	c --> r	c --> a	c --> q	c --> f	c --> r	c --> p	c --> c
d --> d	d --> p	d --> z	d --> q	d --> p	d --> x	d --> f	d --> m	d --> d
e --> e	e --> l	e --> w	e --> p	e --> l	e --> s	e --> n	e --> r	e --> e
f --> m	f --> y	f --> d	f --> c	f --> o	f --> q	f --> g	f --> u	f --> m
g --> w	g --> o	g --> f	g --> t	g --> r	g --> w	g --> j	g --> s	g --> w
h --> q	h --> x	h --> b	h --> n	h --> v	h --> v	h --> k	h --> v	h --> q
i --> t	i --> t	i --> x	i --> l	i --> u	i --> t	i --> z	i --> z	i --> t
j --> j	j --> r	j --> g	j --> u	j --> x	j --> m	j --> t	j --> x	j --> j
k --> k	k --> z	k --> h	k --> o	k --> a	k --> r	k --> l	k --> t	k --> k
l --> l	l --> a	l --> k	l --> b	l --> e	l --> i	l --> w	l --> e	l --> l
m --> f	m --> d	m --> p	m --> j	m --> w	m --> n	m --> q	m --> a	m --> f
n --> x	n --> v	n --> e	n --> m	n --> t	n --> h	n --> y	n --> y	n --> x
o --> o	o --> b	o --> v	o --> y	o --> f	o --> k	o --> u	o --> g	o --> o
p --> v	p --> s	p --> s	p --> z	p --> d	p --> e	p --> m	p --> d	p --> v
q --> h	q --> c	q --> m	q --> f	q --> c	q --> d	q --> a	q --> w	q --> h
r --> r	r --> e	r --> c	r --> k	r --> g	r --> a	r --> c	r --> j	r --> r
s --> y	s --> g	s --> y	s --> e	s --> y	s --> b	s --> p	s --> q	s --> y
t --> i	t --> k	t --> j	t --> i	t --> n	t --> g	t --> b	t --> i	t --> i
u --> u	u --> f	u --> o	u --> w	u --> n	u --> j	u --> x	u --> b	u --> u
v --> p	v --> h	v --> a	v --> h	v --> h	v --> z	v --> o	v --> n	v --> p
w --> g	w --> q	w --> l	w --> g	w --> m	w --> u	w --> e	w --> c	w --> g
x --> n	x --> j	x --> u	x --> d	x --> j	x --> y	x --> i	x --> h	x --> n
y --> s	y --> n	y --> n	y --> x	y --> s	y --> o	y --> s	y --> f	y --> s
z --> a	z --> i	z --> i	z --> v	z --> b	z --> p	z --> d	z --> k	z --> a

for quick encryption.....1
for descriptive encryption.....2
for line encryption.....3
for file encryption.....4

3

enter line to encrypt (any characters not in alphabet will be ignored, spaces will be preserved): Hello Capstone!
glrrq sdveqprw!

MY SECOND VERSION

- C# Windows Form Application
- Depicts path through machine
- Allows for :
 - Plugboard configuration
 - Rotor top change
 - Rotor order change



DEMO



PHYSICAL ENIGMA

How hard could it be?

03.

MAIN COMPONENTS

KEYBOARD

Breadboards and tactile buttons

PLUGBOARD

Banana plugs and cables

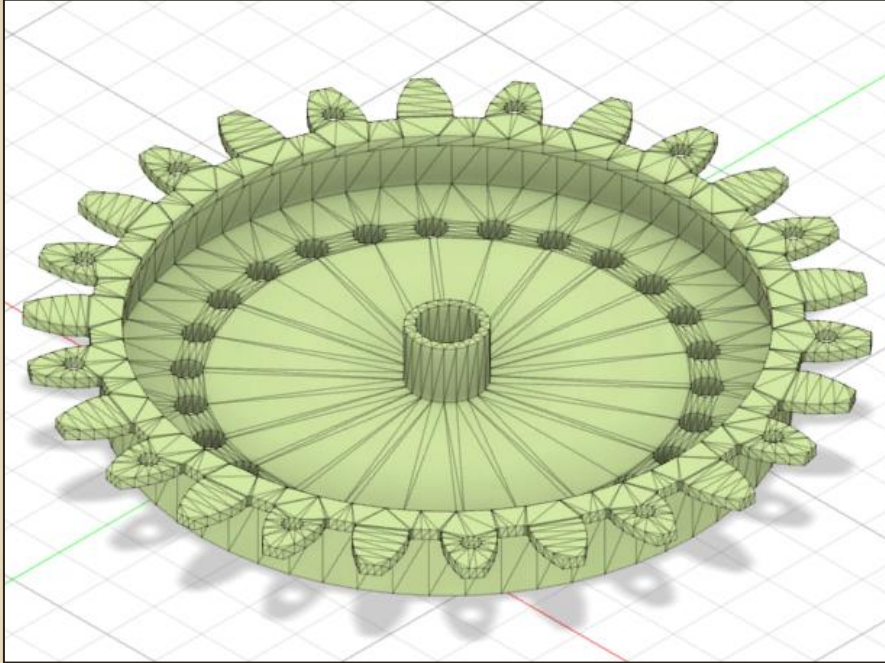
LIGHT BOARD

LED bulbs

ROTORS & REFLECTOR

3D printed components, brass screws and hex nuts

ROTOR MODEL



Designed 3D model of a rotor in Autodesk Fusion 360

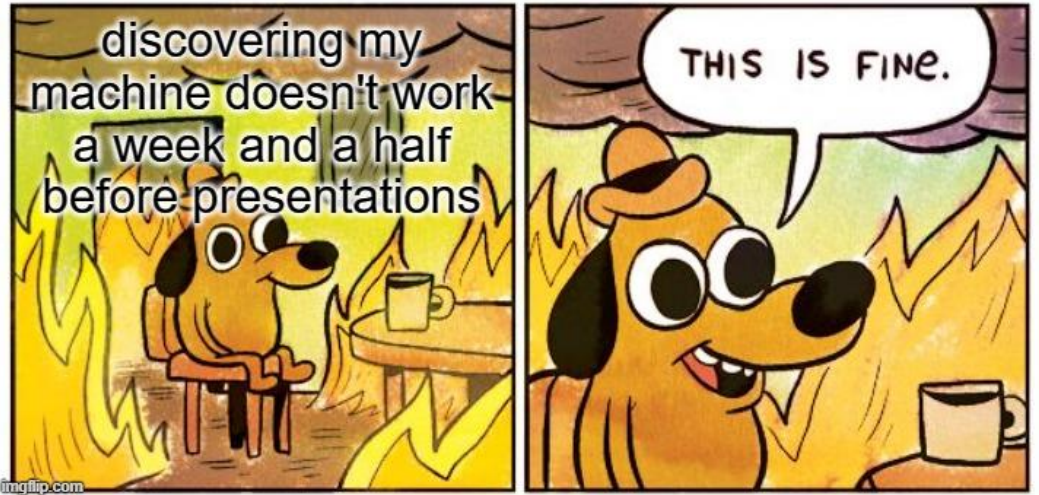
Printed using an Ender-3 3D printer

WORKING FOR 7 HOURS STRAIGHT



AND THE BOLTS STILL DON'T TOUCH

Turns out engineering is hard



discovering my machine doesn't work a week and a half before presentations

THIS IS FINE.

PROBLEMS



What works:

- Plugboard
- Keyboard
- Lamp board
- Internal of rotors

What doesn't work:

- External of rotors
-

VIDEO

WHAT I ACCOMPLISHED

01 ✓

BACKGROUND

Include Enigma's background story and efforts to break its code.

05 ✓

PLUGBOARD

Include plugboards for the simulator.

02 ✓

INTERACTION

Develop a creative and interactive way to describe how Enigma works.

06

COLOSSUS

Investigate how the Allies broke Enigma's code and the role Colossus played in the effort.

03 ✓

SIMULATOR

Develop an application that simulates an Enigma Machine.

07

DECODE

Provide encoded messages for the user to simulate the methods used by the Allies to obtain correct initial settings.

04 ✓

VISUALS

The simulator should visually demonstrate the encoding steps.

08 ✓

PHYSICAL

Look into constructing a physical Enigma Machine that encodes messages the same way as the simulator.

EXTENSIONS

- A working physical model
- A mode where users can attempt cracking the code
- Replicating Colossus



Thanks to...

Dr. McVey
Dr. Pankratz
Dr. Olson

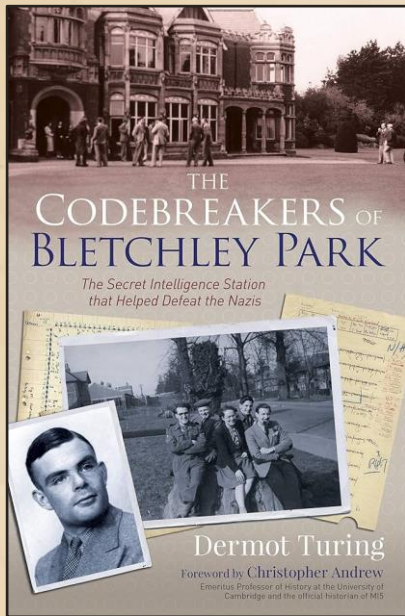
Abby Kramer
Dr. Meyer



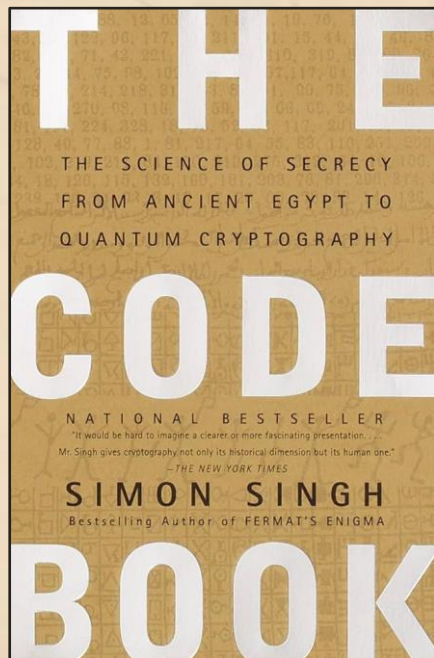
Ben Stafford
SNC Physics Majors

Geeks for Geeks
Stack Overflow

REFERENCES & IMAGES



Singh, S. (2000). *The Code Book: The Science of Security from Ancient Egypt to Quantum Cryptography*. Anchor Books.



Turing, J. D. (2020). *The Codebreakers of Bletchley Park: The secret intelligence station that helped defeat the Nazis*. Arcturus Editions.

- <https://www.themoviedb.org/t/p/original/zSqJqFq8NXFf7JelYmZyR0dx.jpg>
- https://www.google.com/url?sa=i&url=https%3A%2F%2Fwww.biography.com%2Fscientists%2Falan-turing&psig=A0vVaw2_Nc-B2THE-qr6h7wEVr8C&ust=1713828076715000&source=images&cd=vfe&opi=89978449&ved=0CBIQjRxfFwoTCLDjpZ-5IUDFQAAAAAdAAAAABAE
- <https://www.google.com/url?sa=i&url=https%3A%2F%2Flegionmagazine.com%2Fcracking-the-enigma%2F&psig=A0vVaw2g8Nr-wJc8AIROIvVmFSR&ust=1713800098669000&source=images&cd=vfe&opi=89978449&ved=0CBIQjRxfFwoTCLNDQo4LR04UDFQAAAAAdAAAAABAJ>
- <https://www.defensemedianetwork.com/stories/the-capture-of-u-570-and-its-enigma-cipher-machine/>
- https://www.google.com/url?sa=i&url=https%3A%2F%2Fwww.kaspersky.com%2Fblog%2Fww2-enigma-hack%2F8628%2F&psig=A0vVaw32zwUN2bfy8UrxEwA6fsv8&ust=1713799760489000&source=images&cd=vfe&opi=89978449&ved=0CBIQjRxfFwoTCMj0_eDP04UDFQAAAAAdAAAAABAK
- https://upload.wikimedia.org/wikipedia/commons/thumb/3/36/Arthur_Scherbius_1.jpg/220px-Arthur_Scherbius_1.jpg
- <https://www.ciphermachinesandcryptology.com/img/enigma/hires-wehrmachtkey-bgs.jpg>
- <https://image.cnbcfm.com/api/v1/image/106740285-1602515201637-GettyImages-3066353.jpg?v=1698729731&w=1600&h=900>
- https://www.google.com/url?sa=i&url=https%3A%2F%2Fen.wikipedia.org%2Fwiki%2Fenigma_machine&psig=A0vVaw32zwUN2bfy8UrxEwA6fsv8&ust=1713799760489000&source=images&cd=vfe&opi=89978449&ved=0CBIQjRxfFwoTCMj0_eDP04UDFQAAAAAdAAAAABAE
- https://www.google.com/imgres?imgurl=https%3A%2F%2Fmedia.defense.gov%2F2007%2Fsep%2F18%2F2000450331%2F2000%2F2000%2F0%2F070918-F-1234S-004.JPG&tbid=0DV6ZIZqx8Dq-M&vet=12ahUKewiRluXgz90FAxXYz8kDHeF6AYUQMygTegQIARB1..i&imgrefurl=https%3A%2F%2Fwww.nationalmuseum.af.mil%2FVisit%2Fmuseum-Exhibits%2Ffact-Sheets%2FDisplay%2FArticle%2F196193%2Fwar-of-secrets-cryptology-in-wwii%2F&docid=_Ij720HLGi5dtM&w=2000&h=1428&q=wwii%20enigma&ved=2ahUKewiRluXgz90FAxXYz8kDHeF6AYUQMygTegQIARB1
- https://www.google.com/url?sa=i&url=https%3A%2F%2Fen.wikipedia.org%2Fwiki%2FCryptanalysis_of_the_Enigma&psig=A0vVaw1A2e8vARYJpD-gTvrNnolS&ust=1714254649877000&source=images&cd=vfe&opi=89978449&ved=0CBIQjRxfFwoTChRya3u4IUDFQAAAAAdAAAAABAK

QUESTIONS?

